Cyber Defense Research Center

Overview

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Challenging Questions

Commander's Attack Triage Questions

Am I under attack ? What is the nature of the attack ? • Class, Mechanism, From where ? What is mission impact ? • Urgency, Damage assessment & control, Initial response When did attack start ? • Follow-on damage assessment, What have I done wrong? Who is attacking • What are they trying to do, What is their next step? What can I do about it? Course of action analysis, Collateral damage risk, Reversibility of action Long term solution

Currently, we are **Blind** and **Powerless** at all echelons

CyberDefense Need

United States is blind and powerless against sophisticated attack

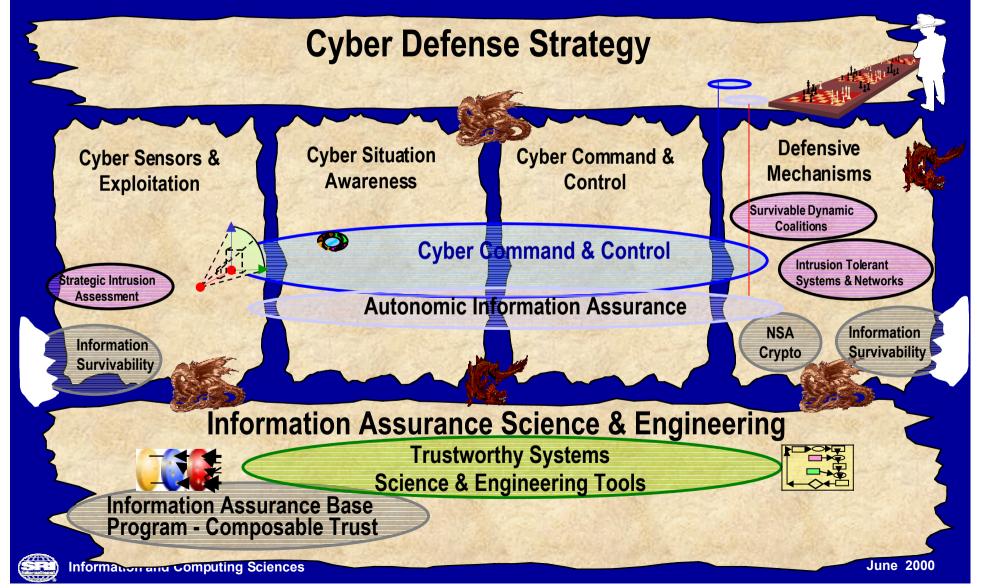
Four Basic Needs

- 1. See Situation Understanding
- 2. Act Command and Control
- 3. Build Tools

4. Share – Policy



Strategic Cyber Defense - A Map History



The Challenge: How to Maneuver in Cyberspace

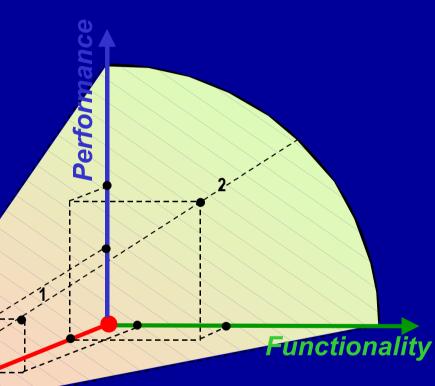
Systems Challenges

- What does the cone look like?
- What are the dimensions of the tradeoff space?
- Where is the system located on the cone?

Technology Challenges

- Dynamic, flexible mechanisms
- Rapid & random reconfigurability

Confidentiality, Integrity, Availability



- All defenses have holes.
- All software has bugs.
- Static systems risk being sitting ducks.

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CyberDefense Research Center Need

Multidisciplinary approach needed --> new discipline

- emphasis on experimental methods on real-world problems
- deeply inter-related research orchestration easier in one place

Field Test Red Team Build

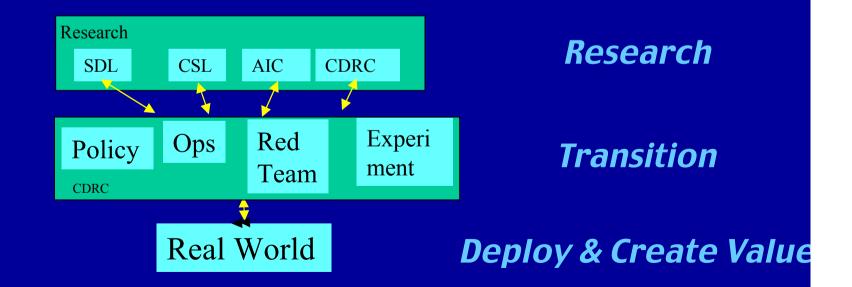


CDRC as Technology Bridge

• Create system test environment with driving apps

- technology folk will WANT to integrate in to use environment
- operational folks will want to offer driving data-sets for insight into emerging technology

• Once tested in CDRC lab– do field experiments



Approach: See

Now: Detect Local Known *Exploits* — Future: Detect Distributed Novel *Attacks*

■ See –[SIA, CC2] = Cyber Situation Understanding Subsystem

- build on Emerald (bottom up) and recent e-bayes extension +
- (top-down) command and control & fusion expertise in AIC... to create



Some Operational BIG Issues

Cyber Command and Control

Strategy and Tactics Playbook

Cyber Situation Understanding	Cyber Decision Support				
 Mission Modeling 	•Command Language				
•Intelligence fusion	•Command Execution				
•Indications and Warning	•Control - Blue Sensors				
Cyber Surveillance	•COA Generation				
•Correlation	•COA Evaluation				
•Sensor Grid					
•Attack Models					
•Taskał	ole Sensors				

Objectives ->Strategy -> Decisions -> Understanding -> Surveillance

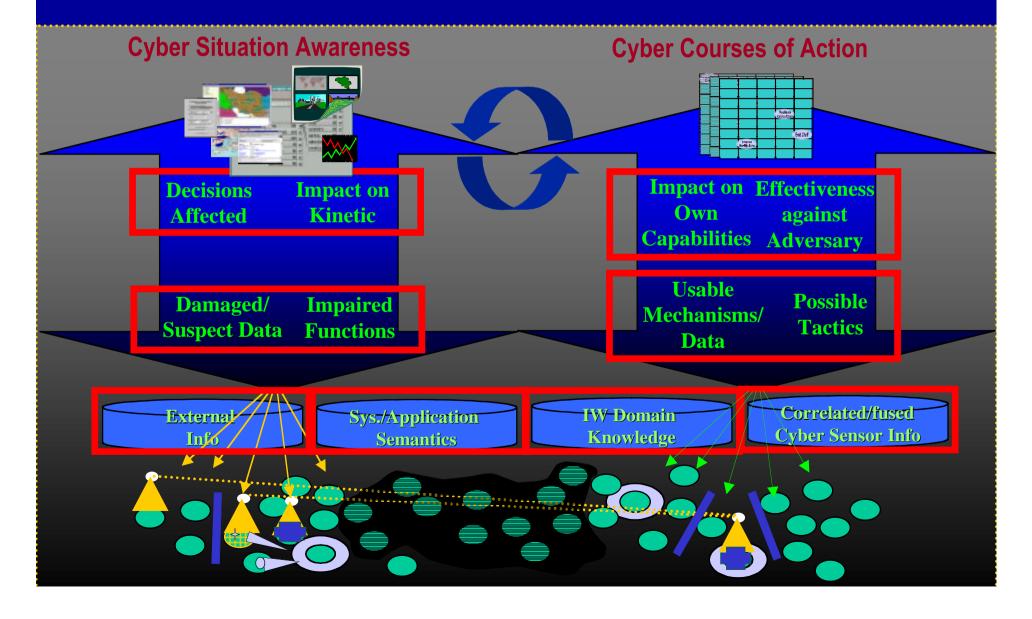
Approach: Act

Now: Manual Mechanism Reconfig --> Future: Auto System Orchestrated Response

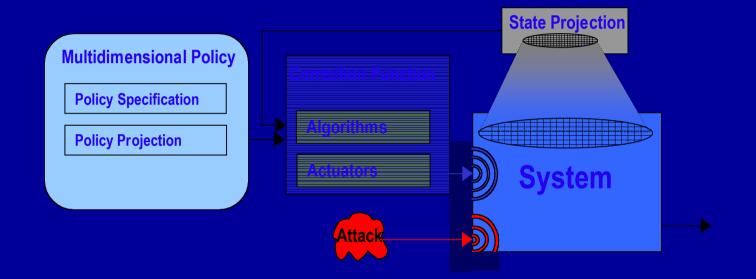
■ Act – [CC2, AIA] = Cyber Decision Support Subsystem

- address operator frustrations in orchestration– simple tools in near-term
- work control theory for analogies, principles, tools to apply to the problem
- Sponsor war-gaming sessions to work tactics and strategy
- Apply AIC decision tools from traditional C2 to Cyber arena --> RUBY
- Cyberwar Playbook and Synthetic Cyberwargaming Environment





Autonomic Information Assurance Approach -Technologies



- Control systems for directing adaptive defense
- Modeling is imperative
- Correction Function
- Multidimensional Policy
- State Estimation

Approach: Build

Now: Black Art Design By Exhaustion -> Future: Engineered Assurance Properties

- Build [IASET] = Security Engineer's CAD system
 - Analysis Thrust Create World's Best Red Team

Apply red-teams against research systems - Research IV&V

View red-teams as clients - effectiveness by creating tools/knowledge

Set up experiments to discover effective defense strategies

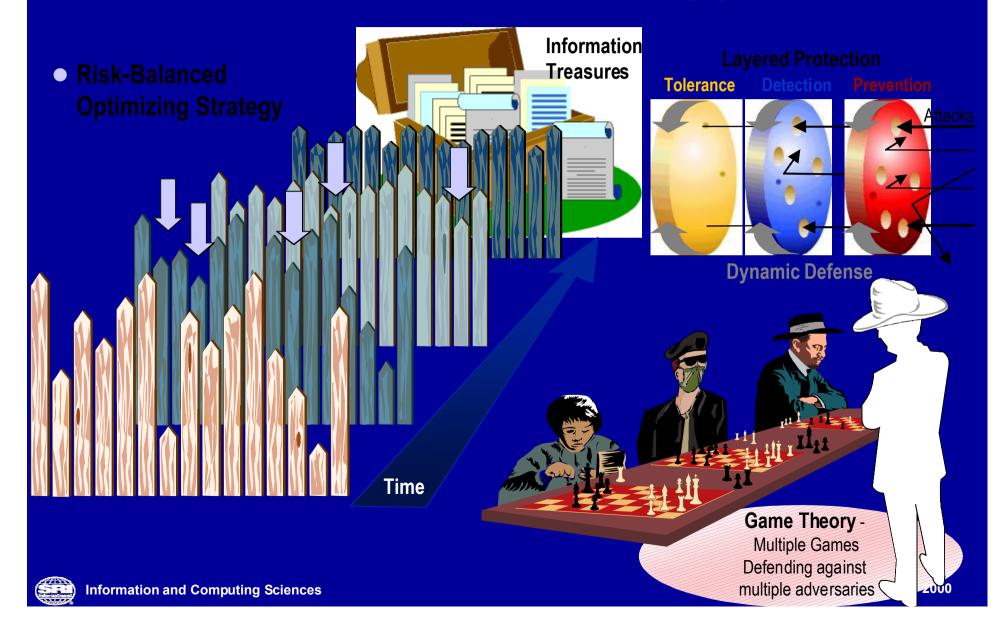
Design Thrust – Create a Security Codesign Workbench

Capitalize on existing SDL in-house expertise

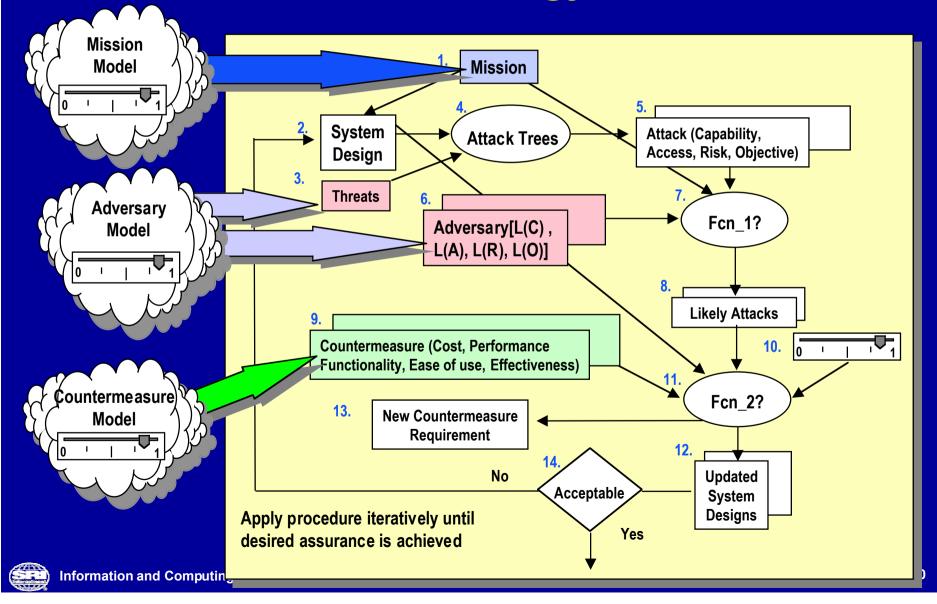
create vulnerability + countermeasure effectiveness models

work on design methodology & begin populating method with tools

Information Assurance Approach



System Level Assurance Methodology



Contrast of breadth versus depth of defense.

Defense Space

•Red Team 9901

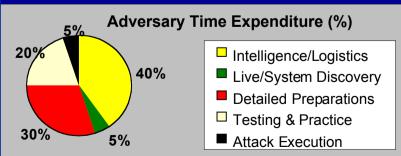
Depth: Multiple mechanisms against an attack class Breadth: Multiple mechanisms across attack classes

Hypothesis: Adding layers has at least a cumulative impact on adversary work factor

Compare attacker work factors as more defense/prevent layers are added in a client-server database architecture

- Depth without breadth is useless
- Individual layers may address specific attacks
- Layers can move attack points to manageable places
- Dependencies of layers must be enforced

•Red Team 9903



Data Sealing								
Tripwire/Checksum								
Content Filter								
IPSec/VPN								
SSL/Encryption								
FW proxy								
FW packet filtering								
	IP Spoofing	DoS Flood	Covert Channel	Session Hijack	Malicious Code	Sniffing\Interecept	Root Access	Life Cycle Implant

Approach : Share

Now: Isolated all-or-none Sharing -> Future: Selected Controlled Collaboration

Share – [DC, ITS, FTN] = Private Cyberspaces

- re-think policy in much broader context of a control problem
- work policy specification requirements specification language problem
- create, instrument, and mediate private cyberspaces
- Create Unified Policy Trade-off Framework





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